



WITCHES HOUSE	SIX PINE TREES FEW ROCKS MAGICIAN	WALNUTS PICK WALNUT	BOWL Say fill to use BOWL	RIVER TREES ROCK LEFT SIDE
LARGE ROCK TREE WITH DRAWN TRUNK IN FOREGROUND <u>WITCH</u>	LARGE PINE TREES TREE STUMP ONE CLOUD	DOOR LEADING UP TO GODS POT KEY IN DOOR - UNLOCK DOOR OPEN DOOR	LITTLE ELF (OFFER RING)	CLIFF RIVER ROCK TREE
WISHING WELL A	WOLF	CLIMB TREE GOLDEN EGG	2nd HALF OF CARROT BED	1ST HALF OF CARROT BED
2nd PART 2 TREES IN DIG PARK	LARGE CLOUDS TREE TRUNK IN FOREGROUND	ROCK WITH JAGGER	2nd 1/4 OF CASTLE A	1ST HALF OF CASTLE
WOOD CUTTERS HOUSE A	BACK HALF OF WOODCUTTERS HOUSE	OBRE	'S' IN RIVER CASTLE & M. ROOM OTHER SIDE	ONLY WHEN YOU CATCH BIRD CAN YOU GET INTO THIS SCREEN (M: ROOM)
TREE IN SWAMP.	EXIT ROOM FROM ELFS ROOM A	TREE'S ROCK CLOUDS	TURN IN RIVER RIVER UP PEBBLE	FOUR IN RIVER AT ROCK
OFFER BOWL TO WOODCUTTER SAY "FILL" PICK UP FIDDLE		CLIMB STAIRS GO TO FAR SIDE OF STAIRS ELSE FALL! 1ST LEVEL	2nd Level TURN CORNER WATCH FOR ELF STEALS POSSESSIONS	locate tree with SLING START USE PEBBLE & KILL GIANT TAKE CHEST WITH MONEY

KING'S QUEST
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FRONT ON VIEW OF TROLL & BRIDGE	BEND IN RIVER OLD TREE STUMP FOREGROUND	LARGE TRUNK OF TREE LENGTH OF SCREEN	WITCHES HOUSE →
FOUR LEAF CLOVERS	LAKE WITH RUSHES IN FOREGROUND	BIRD. CAVE 	→
FAIRY	2ND PART OF GOAT PEN	1ST PART OF GOAT PEN	WISHING WELL →
LAKE TREES & FLOWERS	RIVER EMPTYING INTO LAKE	DIAMOND STUMP GET POWCH.	LAKE →
VIEW OF TROLL BRIDGE WITHOUT RAIL	STONE BRIDGE	LARGE LAKE ROCK ON SIDE OF LAKE & TREE	WOODCUTTER GHOUSE
ONLY WHEN YOU OFFER TROLL THE EGGS AND YOU GET INTO HIS SCREEN (KEY) (OLD GNOME)	SIDE VIEW OF TROLL BRIDGE WITH RAIL	LARGE BED OF FLOWERS	TREE IN SWAMP
		CAVE GRANITE LARGE POWDER → IN REAR OF CAVE. 	→ NO1 - (KEY TURNS SOUND) OFF. 3 SAVE GAME 5 RESTORE GAME 7 RESTART GAME 9 REPEAT LAST INSTRUCTION ESC + Ø KEY = JUMP ACTION - KEY = CROUCH ACTION + } KEY = SWIM ACTION TAB KEY = LIST POSSESSIONS